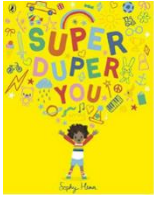
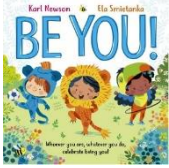
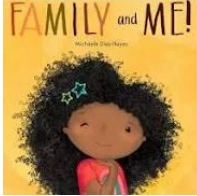
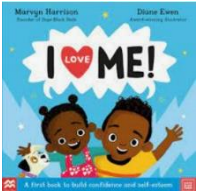
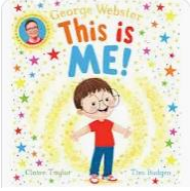
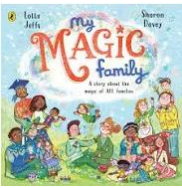
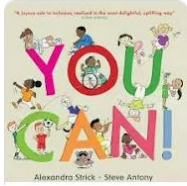




SHINE like the star you are. Year Nursery Autumn 1

<p>Communication and Language</p> <p>Pupils will be:</p> <ul style="list-style-type: none"> Enjoy listening to longer stories and can remember much of what happens. Starting a conversation with an adult or a friend and continue it for many turns. 	<p>Topic Amazing Me!</p> <p>Books:</p>   	<p>Personal Social Emotional Development</p> <p>We will be focusing on:</p> <ul style="list-style-type: none"> Selecting and use activities and resources, with help when needed. This helps them achieve the goal they have chosen, or one which is suggested to them. Become more outgoing with unfamiliar people, in the safe context of their setting.
<p>Literacy</p> <p>Develop their phonological awareness, so they can:</p> <ul style="list-style-type: none"> spot and suggest rhymes count and clap syllables in a word. recognise words with the same initial sounds. <p>Understand the key concepts about print:</p> <ul style="list-style-type: none"> print has meaning 	   	<p>Maths</p> <p>Children can:</p> <ul style="list-style-type: none"> Describe a familiar route. Talk about and explore 2D and 3D shapes using informal and mathematical language: 'sides', 'corners', 'straight', 'flat', 'round'. Talk about and identify the patterns around them.
<p>Understanding The World</p> <p>We will be able to:</p> <ul style="list-style-type: none"> Talk about what they can see, using a wide vocabulary. Begins to make sense of their own life-story and family's history. 	<p>Physical Development</p> <ul style="list-style-type: none"> Continue to develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills. Use large scale muscle movements to wave flags and streamers, paint and make marks. Match their developing physical skills to tasks and activities in the setting. 	<p>Expressive Arts and Design</p> <ul style="list-style-type: none"> Take part in simple pretend play, using an object to represent something else even though they are not similar. Create closed shapes with continuous lines and being to use these shapes to represent objects. Listen with increased attention to sounds